





$$\sigma = \frac{T_{\text{sys}}}{\eta_{\text{spec}} \sqrt{dv} t},$$











$$\sigma = \sqrt{\sigma_{\text{on}}^2 + \sigma_{\text{off}}^2} = \frac{T_{\text{sys}}}{\eta_{\text{spec}} \sqrt{d\nu} t_{\text{sig}}} \quad \text{with} \quad t_{\text{sig}} = \frac{t_{\text{on}} t_{\text{off}}}{t_{\text{on}} + t_{\text{off}}},$$













$$T_{sys} = \frac{(1 + G_{im}) \exp \{ \tau_s A \}}{F_{eff}} [F_{eff} T_{atm} (1 - \exp \{ -\tau_s A \}) + (1 - F_{eff}) T_{cab} + T_{rec}],$$





Adrianus



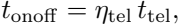














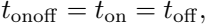


pop1

1



$$\sigma = \frac{T_{\text{sys}}}{\eta_{\text{spec}} \sqrt{dv} \, n_{\text{pol}} \, t_{\text{sig}}} \quad \text{with} \quad t_{\text{sig}} = \frac{t_{\text{on}} \, t_{\text{off}}}{t_{\text{on}} + t_{\text{off}}}.$$



$$t_{sig} = \frac{t_{on}}{2} = \frac{t_{off}}{2} = \frac{t_{onoff}}{2},$$

$$\sigma_{\text{fsw}} = \frac{\sqrt{2} T_{\text{sys}}}{\eta_{\text{spec}} \sqrt{dv} \, \eta_{\text{pol}} \, \eta_{\text{tel}} \, t_{\text{tel}}} .$$

$$t_{on} = t_{off} = \frac{t_{onoff}}{2},$$

$$t_{sig} = \frac{t_{on}}{2} = \frac{t_{off}}{2} = \frac{t_{onoff}}{4},$$

$$\sigma_{\text{psw}} = \frac{2 T_{\text{sys}}}{\eta_{\text{spec}} \sqrt{d\nu} \, \eta_{\text{pol}} \, \eta_{\text{tel}} \, t_{\text{tel}}} .$$



A pixelated, black and white graphic of the word "ALPHA" in a stylized, blocky font. The letters are composed of various shades of gray and black pixels, giving it a digital or retro aesthetic. The "A" is on the left, followed by "L", "P", "H", and "A" on the right. The overall style is reminiscent of early computer graphics or video game text.

1990



$$A_{\text{beam}} = \frac{n_{\text{grid}} \pi \theta^2}{4 \ln(2)}$$





$$n_{grid} = 1 + \frac{1}{9} \approx 1.11.$$



$$n_{\text{beam}} = \frac{A_{\text{map}}}{A_{\text{beam}}}.$$

beard

od

beard

beard
ai

$$t_{\text{sig}}^{\text{beam}} = \frac{t_{\text{on}}^{\text{beam}} t_{\text{off}}^{\text{beam}}}{t_{\text{on}}^{\text{beam}} + t_{\text{off}}^{\text{beam}}}$$



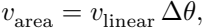




WIRTSCHAFTS
UNIVERSITÄT
WIEN VIENNA
UNIVERSITY OF
ECONOMICS
AND BUSINESS

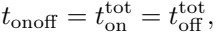








$$\Delta \theta = \frac{\theta}{2.5} \cdot$$



$$t_{\text{beam on}} = t_{\text{beam off}} = \frac{t_{\text{onoff}}}{n_{\text{beam}}} ;$$

$$t_{\text{sig}}^{\text{beam}} = \frac{t_{\text{on}}^{\text{beam}}}{2} = \frac{t_{\text{off}}^{\text{beam}}}{2} = \frac{t_{\text{onoff}}}{2n_{\text{beam}}},$$

$$\sigma_{\text{fsw}} = \frac{\sqrt{2} \, n_{\text{beam}} \, T_{\text{sys}}}{\eta_{\text{spec}} \sqrt{d\nu} \, n_{\text{pol}} \, \eta_{\text{tel}} \, t_{\text{tel}}} .$$

$$\frac{A_{\text{map}}}{t_{\text{onoff}}} \leq v_{\text{area}}^{\text{max}}.$$

optimal \geq von Neumann \geq cod

WORLDWIDE

$$t_{\text{sig}} = \frac{t_{\text{on}}}{1 + \frac{1}{\sqrt{n_{\text{on/off}}}}} \quad \text{and} \quad \sigma = \frac{T_{\text{sys}}}{\eta_{\text{spec}} \sqrt{d\nu} n_{\text{pol}} t_{\text{on}}} \sqrt{1 + \frac{1}{\sqrt{n_{\text{on/off}}}}}.$$

Alvin Karp

www.fox.com

spiral

www.vivipedia.org



Google

AI

$$n_{\text{submap}} = \frac{A_{\text{map}}}{A_{\text{submap}}} \cdot$$

$$n_{\text{on/off}} = \frac{A_{\text{submap}}}{A_{\text{beam}}}.$$

Handwritten text in a cursive script, likely a signature or name, rendered in a pixelated, grayscale style. The text is split into three segments by two horizontal lines. The first segment reads "Handwritten", the second segment reads "Text", and the third segment reads "in a cursive script".

Alvin Brown
—
Alfred Brown.

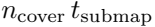
Evbbaap = vovv vovv

$$t_{\text{on}}^{\text{beam}} = n_{\text{cover}} t_{\text{on}}^{\text{cover}} \text{ and } t_{\text{off}}^{\text{beam}} = n_{\text{cover}} t_{\text{off}}^{\text{cover}} \text{ with } t_{\text{off}}^{\text{cover}} = \sqrt{n_{\text{on}}/n_{\text{off}}} t_{\text{on}}^{\text{cover}}.$$

$$t_{\text{sig}}^{\text{beam}} = n_{\text{cover}} t_{\text{sig}}^{\text{cover}} = \frac{n_{\text{cover}} t_{\text{submap}}}{n_{\text{on/off}} + \sqrt{n_{\text{on/off}}}}.$$

$$t_{\text{onoff}} = n_{\text{cover}} \cdot \text{submap}(n_{\text{on}} / \text{off} \cdot t_{\text{on}} + t_{\text{off}}) \cdot \text{cover} + t_{\text{off}} \cdot \text{cover}.$$

$$t_{\text{onoff}} = n_{\text{cover}} t_{\text{submap}} n_{\text{submap}} \left(1 + \frac{1}{\sqrt{n_{\text{on/off}}}} \right).$$



$$t_{\text{onoff}} = t_{\text{beam}} \sqrt{\nu_{\text{submap}} \left(1 + \sqrt{\nu_{\text{onoff}}} \right)^2}.$$

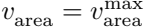
$$t_{\text{onoff}} = t_{\text{sig}} \left(\sqrt{n_{\text{vibmap}}} + \sqrt{n_{\text{beam}}} \right)^2.$$

$$\sigma_{\text{psw}} = \frac{(\sqrt{n_{\text{beam}}} + \sqrt{n_{\text{submap}}}) T_{\text{sys}}}{\eta_{\text{spec}} \sqrt{dv} \eta_{\text{pol}} \eta_{\text{tel}} t_{\text{tel}}} .$$

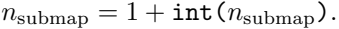
Algebra

$$n_{\text{submap}} = \frac{A_{\text{map}}}{v_{\text{area}} t_{\text{submap}}}.$$





www.vivaxpa.com



evbvdap v ap v abe v ax
ax



$$t_{\text{sig}}^{\text{beam}} = \frac{T_{\text{sys}}^2}{\eta_{\text{spec}}^2 \sigma^2 dv n_{\text{pol}}},$$



$$t_{\text{onoff}} = t_{\text{sig}} \left(\sqrt{n_{\text{vibmap}}} + \sqrt{n_{\text{beam}}} \right)^2,$$



1991-1992

$$n_{\text{on/off}} = \frac{n_{\text{beam}}}{n_{\text{submap}}},$$

$$n_{\text{cover}} = \frac{t_{\text{sig}}^{\text{beam}}}{t_{\text{submap}}} \left(n_{\text{on/off}} + \sqrt{n_{\text{on/off}}} \right) ,$$

$$t_{\text{on}}^{\text{beam}} = \frac{n_{\text{cover}} t_{\text{submap}}}{n_{\text{on/off}}}$$

beam
off



beam
on

beam
on/off





Answer to the question



$$\sigma_{\text{fsw}} = \frac{\sqrt{2} \, n_{\text{beam}} \, T_{\text{sys}}}{\eta_{\text{spec}} \sqrt{d\nu} \, n_{\text{pol}} \, \eta_{\text{tel}} \, t_{\text{tel}}},$$

$$\sigma_{\text{psw}} = \frac{(\sqrt{n_{\text{beam}}} + \sqrt{n_{\text{submap}}}) T_{\text{sys}}}{\eta_{\text{spec}} \sqrt{dv} \eta_{\text{pol}} \eta_{\text{tel}} t_{\text{tel}}} .$$

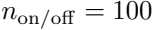
$$\frac{\sigma_{\text{psw}}}{\sigma_{\text{fsw}}} = \frac{1}{\sqrt{2}} \left(1 + \sqrt{\frac{n_{\text{submap}}}{n_{\text{beam}}}} \right) .$$

$$\frac{n_{\text{beam}}}{n_{\text{submap}}} = n_{\text{on/off}} \geq \frac{1}{3 - 2\sqrt{2}} \sim 6.$$

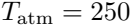
QWERTYUIOPASDFGHJKLZXCVBNM

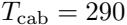
WORLD OF
SUN

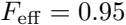




$$n_{\text{on/off}} = \frac{t_{\text{stable}}}{A_{\text{beam}}/v_{\text{area}}^{\text{max}}},$$











WILL

==

QI

100%

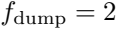




2460'



VGHS



$$v_{linear}^{max} = f_{dump} \frac{\theta}{4} \text{ arcsec/s}$$

$$v_{area}^{max} = f_{dump} \frac{\theta}{2.5} \frac{\theta}{4} \text{arcsec}^2 / s \quad \text{or} \quad v_{area}^{max} = f_{dump} \frac{\theta^2}{10} \text{arcsec}^2 / s$$





$$t_{\text{onoff}} = t_{\text{on/off}} + t_{\text{off}} = (t_{\text{on/off}} + t_{\text{off}})$$

$$t_{\mathrm{onoff}} = \frac{T_{\mathrm{sys}}^2}{\eta_{\mathrm{spec}}^2 \sigma^2 \, d\nu} \left(1 + n_{\mathrm{on/off}} + \alpha + \frac{n_{\mathrm{on/off}}}{\alpha} \right).$$

$$\frac{dt_{on/off}}{d\alpha}$$
 \propto $1 -$
$$\frac{n_{on/off}}{\alpha^2}$$

$$\alpha = \sqrt{n_{\text{on/off}}} \text{ or } t_{\text{off}}^{\text{optimal}} = \sqrt{n_{\text{on/off}}} t_{\text{on}}.$$